

Lesson Plans & Worksheets

PAWS IN JOBLAND

Grades 3 - 5





Lesson Plan 22 - Guessing Game

Pairs activity leading to class activity.

Learning objectives:

- To hone communication and presentation skills
- To understand the different activities people do as part of their work
- To develop recall capabilities

Curriculum links: Art, English – drama.

Resources needed/preparation:

- Photocopies of Worksheet 22
- Card, scissors
- Crayons/fiber-tip pens

Background: Paws in Jobland shows people doing different activities as they work. This worksheet activity helps to increase children's awareness of the things people do in their jobs. It is also a fun guessing game with a competitive edge.

Introduction/guidelines for students:

- It is a good idea for students to see Paws in Jobland before they play this game.
- To start off, ask the class to call out a job title. Then ask for activities or actions that a person in that job would do. You could mime some of these yourself or ask a student to get up and show the rest of the class.
- Ask the children to get into pairs.
- Highlight a different activity on each worksheet before handing one out to each pair. Tell them to keep this secret.
- Ask each pair to draw their activity on a square of bristol board.
- When they have all finished, ask a pair of students to get up and perform their activity in front of the class. The first pair to guess the activity being performed comes to the front and acts theirs out next. The game continues in this manner.

Ideas for further development:

- You could make it more competitive by awarding the bristol board square with the correctly guessed mime to the pair who guessed it. The pair with the most squares at the end is the winner.
- This activity could be made more challenging by not handing out the list of activities until the end. In this case you would tell each pair what their activity is at the beginning.
- You could also ask the pair that correctly guessed the activity to think of a job that would involve that activity.

Ideas for making the activity easier:

- You could discuss what the activities mean in case students do not understand. Miming the activities yourself will help students when it is their turn. You could also link a job or jobs to each activity – this might help to make it clearer.
- The activities could be listed on the board and crossed out as they are guessed.

Display ideas:

The bristol board cards would make a good display on their own, either with the activities written underneath, or jumbled up, so that students have to guess which one belongs to which picture.



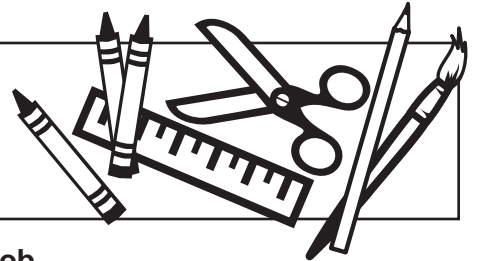
Worksheet 22 - Guessing Game

My Name: _____ Date: _____

Materials/Resources Needed:

- Photocopies of Worksheet 22
- Card

- Scissors
- Crayons and fiber-tip pens



The actions on this page are things you might do as part of a job.

The one that is underlined> is the one you will be:

1. Drawing
2. Acting out for the class

SINGING

COUNTING OUT MONEY

MIXING INGREDIENTS TOGETHER

PUTTING MAKE-UP ON SOMEONE

PLANTING A TREE

TYPING ON THE COMPUTER

READING A MAP

DRIVING

BUILDING A WALL

USING A MICROPHONE

GIVING SHOTS TO A DOG

MAKING NOTES

PAINTING A WALL

HAMMERING A NAIL

TAKING A PHOTOGRAPH

CLEANING UP SOMETHING MESSY



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